

On Chaskey

Work in progress...

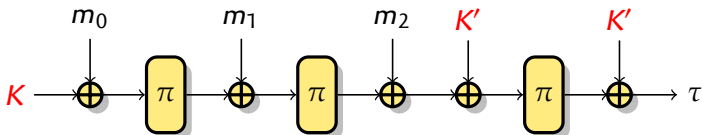
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ESC 2015

Chaskey

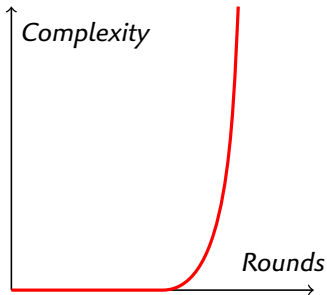
- ▶ Fast lightweight MAC, without nonce
- ▶ CBC-MAC with an Even-Mansour cipher
- ▶ Birthday security
 - ▶ 128-bit key
 - ▶ 128-bit state
 - ▶ Security claim: 2^{48} data, 2^{80} time.



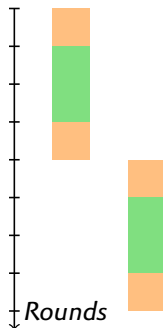
- ▶ Sponge based, no permutation inverse

Cryptanalysis of ARX schemes

- ▶ No iterative differential/linear trails
- ▶ Small difference in the middle and propagate
- ▶ Only short trails with high probability

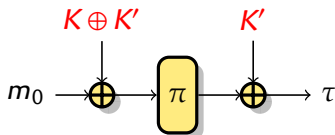


- ▶ Can we combine two trails?



Cryptanalysis of Chaskey

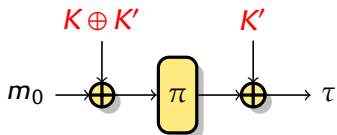
- ▶ Use single-block messages
 - ▶ Chaskey becomes an Even-Mansour cipher



- ▶ No decryption oracle
 - ▶ **Boomerang** not possible
 - ▶ **Differential-Linear** cryptanalysis does not require π^{-1}

Cryptanalysis of Chaskey

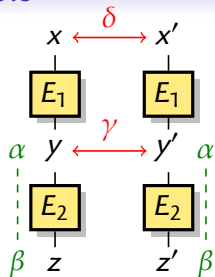
- ▶ Use single-block messages
 - ▶ Chaskey becomes an Even-Mansour cipher



- ▶ No decryption oracle
 - ▶ **Boomerang** not possible
 - ▶ **Differential-Linear** cryptanalysis does not require π^{-1}

Differential-Linear Cryptanalysis

- ▶ Divide E in two sub-ciphers $E = E_2 \circ E_1$
 - ▶ Let $y = E_1(x)$, $z = E_2(y)$
- ▶ Find a **differential** $\delta \rightarrow \gamma$ for E_1
 - ▶ $\Pr[E_1(x \oplus \delta) = E_1(x) \oplus \gamma] = p$
- ▶ Find a **linear approximation** $\alpha \rightarrow \beta$ of E_2
 - ▶ $\Pr[\alpha \bullet y = \beta \bullet E_2(y)] = \frac{1}{2}(1 + \varepsilon)$



- ▶ Query a pair $(x, x' = x \oplus \delta)$:

$$y \oplus y' = \gamma \quad \text{proba } p \quad (1)$$

$$\alpha \bullet (y \oplus y') = \alpha \bullet \gamma \quad \text{proba } \approx p + 1/2(1 - p) = 1/2(1 + p) \quad (2)$$

$$\beta \bullet z = \alpha \bullet y \quad \text{proba } 1/2(1 + \varepsilon) \quad (3)$$

$$\beta \bullet z' = \alpha \bullet y' \quad \text{proba } 1/2(1 + \varepsilon) \quad (4)$$

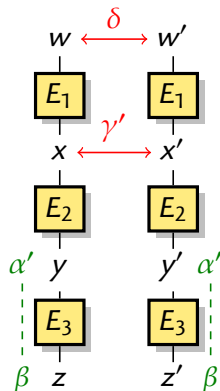
$$\beta \bullet (z \oplus z') = \alpha \bullet \gamma \quad \text{proba } 1/2(1 + p\varepsilon^2) \quad (5)$$

- ▶ Distinguisher with complexity $\approx p^{-2}\varepsilon^{-4}$

Application to Chaskey

- ▶ Accurate analysis of differential-linear attack is hard [BLN, FSE'14]
 - ▶ Proba for wrong pair is not 1/2
 - ▶ Many differential trails with same δ
 - ▶ Many linear trails with same β

- ▶ Evaluate middle rounds experimentally
 - ▶ Shorter trails $\delta \rightarrow \gamma', \alpha' \rightarrow \beta$
 - ▶ Single bit difference γ'
 - ▶ Single bit mask α'
 - ▶ Eval $\Pr[\alpha' \bullet (E_2(x) \oplus E_2(x \oplus \gamma')) = 1]$
 - ▶ Biased output bit, with 1-bit input difference
 - ▶ Select the best single bit γ', α'



A 6-round distinguisher

- ▶ E_1 : 1 round, $p = 2^{-5}$
 - ▶ $v_0[26], v_1[26], v_2[6, 23, 30], v_3[23, 30] \rightarrow v_2[22]$
- ▶ E_2 : 4 rounds, $b \approx 2^{-6.05}$
 - ▶ $v_2[22] \rightarrow v_2[16]$
- ▶ E_3 : 1 round, $\varepsilon \approx 2^{-2.6}$
 - ▶ $v_2[16] \rightarrow v_0[5], v_1[23, 31], v_2[0, 8, 15], v_3[5]$
- ▶ Differential-linear **bias**: $p \cdot b \cdot \varepsilon^2 \approx 2^{-16.25}$
- ▶ Distinguisher with **complexity** $c/p^2 b^2 \varepsilon^4 \approx c \cdot 2^{32.5}$

Improved attack

- 1 We **guess some key-bits** in order to increase the probability of the linear and differential trails.
 - 2 **Partition the data**, and keep subsets with higher bias
 - 3 **Multiple differentials** and structures
- ▶ Techniques inspired by:
- ▶ Improved linear cryptanalysis of addition [Biham & Carmeli, SAC '14]
 - ▶ Salsa20 Probabilistic Neutral Bits [AFKMR, FSE '08]

Improved linear

First non-linear operation

$$x = (a \oplus k_a) \boxplus (b \oplus k_b)$$

$$\tilde{a} = a \oplus k_a, \tilde{b} = b \oplus k_b$$

- ▶ **Goal:** predict bit $x[k]$ for inputs (a, b)
- ▶ Classic linear: $x[k] \approx a[k] \oplus b[k] \oplus b[k-1]$
 - ▶ $Pr[x[k] = a[k] \oplus b[k] \oplus b[k-1]] = 3/4$
- ▶ **Guessing** key bits gives bits of \tilde{a} and \tilde{b}

Improved linear

First non-linear operation

$$x = (a \oplus k_a) \boxplus (b \oplus k_b)$$

$$\tilde{a} = a \oplus k_a, \tilde{b} = b \oplus k_b$$

- ▶ If $(\tilde{a}_{k-1}, \tilde{b}_{k-1}) = (0, 0)$
there is no carry

$$\begin{array}{r}
 \overset{0}{\leftarrow} \\
 ? \ a \ 0 \ ? \ ? \\
 + \ ? \ b \ 0 \ ? \ ? \\
 \hline
 ? \ x \ ? \ ? \ ?
 \end{array}$$

- ▶ If $(\tilde{a}_{k-1}, \tilde{b}_{k-1}) = (1, 1)$
there is always a carry

$$\begin{array}{r}
 \overset{1}{\leftarrow} \\
 ? \ a \ 1 \ ? \ ? \\
 + \ ? \ b \ 1 \ ? \ ? \\
 \hline
 ? \ x \ ? \ ? \ ?
 \end{array}$$

- ▶ Therefore $x_k = \tilde{a}_k \oplus \tilde{b}_k$
- ▶ Therefore $x_k = \tilde{a}_k \oplus \tilde{b}_k \oplus 1$
- ▶ We throw out **one half** of the data
- ▶ But the distinguisher requires 4 times less data

Improved linear

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$$\begin{array}{rcccc} & & 0 & 0 & \\ & & \leftarrow & \leftarrow & \\ ? & a & 0 & 0 & ? \\ + & ? & b & 1 & 0 & ? \\ \hline ? & x & ? & ? & ? \end{array}$$

- ▶ If $(\tilde{a}_{k-1}, \tilde{b}_{k-1}) = (1, 1)$
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$$\begin{array}{rcccc} & & 1 & 1 & \\ & & \leftarrow & \leftarrow & \\ ? & a & 0 & 1 & ? \\ + & ? & b & 1 & 1 & ? \\ \hline ? & x & ? & ? & ? \end{array}$$

- ▶ Therefore $x_k = \tilde{a}_k \oplus \tilde{b}_k$
- ▶ Therefore $x_k = \tilde{a}_k \oplus \tilde{b}_k \oplus 1$
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Improved linear

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$$x = (a \oplus k_a) \boxplus (b \oplus k_b)$$

$$\tilde{a} = a \oplus k_a, \tilde{b} = b \oplus k_b$$

- ▶ If $(\tilde{a}_{k-1}, \tilde{b}_{k-1}) = (0, 0)$
there is no carry

$$\begin{array}{cccc}
 & & 0 & 0 \\
 & & \leftarrow & \leftarrow \\
 ? & a & 0 & 0 & ? \\
 + & ? & b & 1 & 0 & ? \\
 \hline
 ? & x & ? & ? & ?
 \end{array}$$

\tilde{a}_{k-1}	\tilde{a}_{k-2}	0	0	1	1	\tilde{b}_{k-1}
		0	1	0	1	\tilde{b}_{k-2}
0	0	+	+	+	?	
0	1	+	+	?	-	
1	0	+	?	-	-	
1	1	?	-	-	-	

- ▶ Therefore $x_k = \tilde{a}_k \oplus \tilde{b}_k$
- ▶ We throw out **one fourth** of the data
- ▶ But the distinguisher requires 4 times less data

Improved linear

- ▶ We can also predict some input bits of the next additions
- ▶ But it gets messy...

Experimental approach

- ▶ Identify candidate bits (by hand)
- ▶ Collect data:
 - ▶ **Filter** according to candidate bits
 - ▶ **Measure** bias
- ▶ Build vector of bias, and look for symmetries
 - ▶ Symmetries allow the reduce the number of filtering bits

Improved differential

First non-linear operation

$$x = (a \oplus k_a) \boxplus (b \oplus k_b), x' = (a' \oplus k_a) \boxplus (b' \oplus k_b)$$

$$\tilde{a} = a \oplus k_a, \tilde{b} = b \oplus k_b$$

- ▶ **Goal:** generate pairs (a, b) with $x \oplus x' = 2^k$
- ▶ Classic differential: $a \oplus a' = 2^k, b = b'$
 - ▶ $\Pr[x \oplus x' = 2^k] = 1/2$
- ▶ **Guessing** key bits gives bits of \tilde{a} and \tilde{b}

Improved differential

First non-linear operation

$$x = (a \oplus k_a) \boxplus (b \oplus k_b), x' = (a' \oplus k_a) \boxplus (b' \oplus k_b)$$

$$\tilde{a} = a \oplus k_a, \tilde{b} = b \oplus k_b$$

- ▶ If $\tilde{b}_{k-1} = 0$, no carry

$$\begin{array}{rcccc} & & 0 & & \\ & & \leftarrow & & \\ & - & - & x & - & - \\ + & - & - & 0 & - & - \\ \hline & - & - & x & - & - \end{array}$$

- ▶ If $\tilde{b}_{k-1} = 1$, carry

$$\begin{array}{rcccc} & & ? & x & & \\ & & \leftarrow & \leftarrow & & \\ & - & - & x & - & - \\ + & - & - & 1 & - & - \\ \hline & ? & x & x & - & - \end{array}$$

- ▶ We throw out **one half** of the data
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Improved differential

First non-linear operation

$$x = (a \oplus k_a) \boxplus (b \oplus k_b), x' = (a' \oplus k_a) \boxplus (b' \oplus k_b) \quad \tilde{a} = a \oplus k_a, \tilde{b} = b \oplus k_b$$

- ▶ If $\tilde{b}_{k-1} = 0$, no carry
- ▶ Use **multiple differentials**: multiple bits input difference
 - ▶ Encrypt **structure** of plaintexts, build pairs depending on key guess
- ▶ If different signs, no carry
- ▶ If $\tilde{b}_{k-1} = 1$, carry
- ▶ If same signs, carry

$$\begin{array}{cccccc}
 & & \overset{n}{\curvearrowright} & & & \\
 & - & u & n & - & - \\
 + & - & - & 1 & - & - \\
 \hline
 & - & - & x & - & -
 \end{array}$$

$$\begin{array}{cccccc}
 & & \overset{u}{\curvearrowright} & & & \\
 & - & u & u & - & - \\
 + & - & - & 1 & - & - \\
 \hline
 & ? & x & x & - & -
 \end{array}$$

- ▶ We throw out **one fourth** of the data
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Remark

Need more key bit guesses to improve differential than to improve linear

Improved 6-round attack

- ▶ To summarize:
half round at the top and bottom almost for **free**
- ▶ Improved 6 round attack
 - ▶ **Implemented**
 - ▶ Algorithmic tricks to reduce the time complexity (using counters)
 - ▶ Data complexity: 2^{25} (v. 2^{35})
 - ▶ Time complexity: 2^{29} (elementary operations)
 - ▶ Recovers 13 key bits with high probability
- ▶ **TODO**: full key recovery

A 7-round attack?

- ▶ The attack can be extended to **7 rounds**
- ▶ E_1 : 1.5 round
 - ▶ $p = 2^{-17}$
- ▶ E_2 : 4 round
 - ▶ Best bias: $v_0[31] \rightarrow v_2[20]$, $b \approx 2^{-6.1}$
- ▶ E_3 : 1.5 round
 - ▶ $\varepsilon \approx 2^{-7.6}$
- ▶ Simple distinguisher: bias $\approx 2^{38.3}$
- ▶ Work in progress to identify good bits
- ▶ Expected data complexity $\approx 2^{45} - 2^{48}$

Conclusion

- ▶ Differential-Linear attack quite efficient for ARX designs
- ▶ Security margin of Chaskey rather slim (7/8 rounds broken)

Comparison with SipHash

- ▶ Same round function with 64-bit words
- ▶ Fewer rounds
- ▶ Inputs smaller blocks in the state
 - ▶ Input differential can not affect the full state
 - ▶ DL can analyze **fewer rounds backward**
- ▶ 4 output words are xored together
 - ▶ **Smaller bias** with forward rounds